The Security Flag for the IPv4 Header

RFC3514

1

Typical problems

- Distinguishing packets hard for
  - Firewalls
  - Packet filters
  - Intrusion detection systems
- Why
  - Unusual pkts
    vs. pkts of malicious intent
- Solution
  - Security flag in the IPv4 header

2

Syntax

- Unused bits
  - High-order bit of IP fragment offset field
- Assignment
  - Not left to IANA

3

Syntax (cont.)

- Bit layout

```
 0
+-+
|E|
+-+
```

- Assigned values

  0x0 bit set to 0: no evil intent
  - Hosts, network elements, etc.
    SHOULD assume that the packet is harmless
    SHOULD NOT take defensive measures
    (already implemented by most OSs)

  0x1 bit set to 1: evil intent
  - Secure systems
    SHOULD try to defend themselves
  - Insecure systems
    MAY chose to crash, be penetrated, etc.

4

IANA consideration

- Document defines behavior of security elements of the 0x0 and 0x1 bit values.
- Behavior for other values of the bit MAY be defined only by IETF consensus [RFC2434].

5

Setting the security bit

- Attack applications
  - MAY use suitable API to request it be set
  - System requirements:
    - No other mechanisms for setting
      => MUST provide API; MUST be used by attack programs
- Multi-level insecure OS
  - Special level for attack programs
  - Bit MUST be set by default for pkts from this level
  - System MAY provide API to clear bit for non-malicious activity by users who normally engage in attack behavior

6

Setting the security bit (cont.)

- Fragments
  - If dangerous => MUST set bit
  - Pkt with bit fragmented
    => MUST clear bit in fragments
    => MUST set bit in reassembled pkt
- Intermediate systems
  - Used for laundering attack
  - Relayed pkts SHOULD have the bit set
- Hand-craft applications
  - Part of an attack => MUST set bit by themselves

7

Setting the security bit (cont.)

- Hosts inside firewalls
  - Axiom: no attackers inside => MUST NOT set bit
- NAT
  - Modify packets => SHOULD set evil bits
- Transparent proxies and email proxies
  - SHOULD set bit in reply to innocent clients
- Scans of hosts with Intrusion detection systems
  - Benign research
    => bit MUST NOT be set
  - Ultimate intent evil and destination IDS that alerts
    => bit SHOULD be set

8

Processing the security bit

- Firewalls, etc.
  - MUST drop all inbound packets with bit set
  - MUST NOT drop pkts with bit off
  - Dropped pkts SHOULD be accounted in MIB
- IDS
  - MUST apply probabilistic correction factor
    - Known propensity for false negatives/positives
    - Evil bit set => log attempt probabilistically
    - Evil bit clear => log attempt probabilistically
  - A suitable admin interface MUST be provided

9

Processing the security bit

- Routers
  - Not security devices => SHOULD NOT examine bit
- End-Hosts
  - System dependent
  - MUST react appropriately according to their nature

10

Related work

- Only IPv4 evil bit
- IPv6 two options
  - Hop-by-hop option
    - Pkts that damage the network, e.g. DDoS
  - End-to-end option
    - Pkts intended to damage destination hosts
  - Contains a 128-bit strength evilness indicator
- Link layer
  - Bypass routers and hence firewalls
    => link-layer scheme MUST denote evil. E.g.:
    - Evil lambdas
    - Evil polarizations

11

Security considerations

- Functioning of security mechanisms depends critically on evil bit set properly.
- Faulty components:
  - Inappropriately evil bit = 0
    => firewalls will not function properly.
  - Inappropriately evil bit = 1
    => denial of service condition

12