

Deadlines etc.

- Tutorial
 - Thursdays 16:15 – 17:45
- Assignment due on
 - Following Wednesday 23:59 (**hard deadline!!!**)
- Debriefing Group 1
 - Wednesday 16:15-17:45 (again, one week later)
- Debriefing Group 2
 - Friday 16:15-17:45
- *e.g.: Tutorial on 23.10, Assignment due on 29.10 23:59, Debriefings on 05.11 and 07.11*

PERL

A language by Larry Wall

Practical Extraction and Report Language

or

Pathologically Eclectic Rubbish Lister

What is Perl (hate it or love it)

- Replacement for awk(1)
- Inspired from C
- Interpreted (script) language
 - > platform independent
- Features:
 - Libraries for whatever you imagine (really, **a lot**)
 - Very powerful in string processing (Regex etc.)
 - Just-in-time compilation
 - Garbage collection
 - Support for object-oriented programming (we don't need this)
 - ... and much more
- We'll only use the very basics of Perl!
- *Some details will be blisfully ignored in this beginner's tutorial!*

First, some terminology

- Command line arguments: arguments you pass to a program, when you call it:
`$ ls -l -a`
here `-l` and `-a` are command line arguments
- Standard input/output/error: is connected to the console i.e., the perl program
`print 'Hello, World!'`
Writes "Hello, World!" to stdout, i.e., the console (terminal, screen)

PERL

- Developed by Larry Wall (late 80s) as awk replacement
- Very useful, since:
 - platform independent
 - Has powerful default libraries for many applications
 - Web/CGI, Databases, Sockets, ...
 - Powerful text processing (regular expressions et al.)

Perl (2.)

- Interpreted language with C-like syntax (with "integrated" awk, sed, and sh)
- Highly optimized for manipulation of printable text (but can also work with binary data)
- Useful for sysadmin jobs
- Rich enough for almost all programming tasks
- „A shell for C programmers" [Larry Wall]

Perl (3.)

- Some criteria for the design of perl:
 - There's more than one way to do it
 - Make it simple to use natural language constructs ('print it')
 - Use meaningful defaults to reduce number of declarations
 - Don't be afraid to use context as a syntactic tool
 - **A huge language, where users will learn a subset**
- How does this all work?
 - A language that make implementing useful systems easy
 - Readability of code can be a problem

Example

- Example code (a bad example, that's it)
 - **Don't let this confuse you**

```
while (<>) {
  next if /^#/;
  ($x, $y, $z) = /(S+)s+(\d\d\d)s+(foo|bar)/;
  $x =~ tr/a-z/A-Z/;
  $seen{$x}++;
  $z =~ s/foo/fear/ && $scared++;
  printf "%s %08x %-10s\n", $z, $y, $x
  if $seen{$x} > $y;
}
```

Using Perl

- The most basic program (ever)

```
print "Hello, world\n";
```
- Can be executed with as a command line argument to perl:

```
$ perl -e 'print "Hello, world\n";'
Hello, world
$
```
- If the code is in a file `hello.pl`, then

```
$ perl hello.pl
Hello, world
$
```

Using perl (2)

- Alternatively you can add the following line to `hello.pl`

```
#!/usr/bin/perl
print "Hello, world\n";
```
- Make the file executable

```
$ chmod +x ./hello.pl
```
- And execute it with

```
$ ./hello
Hello, world
$
```

Syntactic Conventions

- Variables (scalars) are prepended by a \$ sign:

```
$x=1;
```
- A C/C++ programmer, will mistakenly write:

```
○ x = 1;      instead of   $x=1;
```
- Perl will answer with the following message:
Can't modify constant item in scalar assignment ...
- The error message will always contain the line number (xyz)
- Solution: Got to line xyz and add the dollar sign

Syntactic Conventions (2)

- Two kinds of strings:
 - with interpolation (\$x in the string is replaced by the value of \$x, more on next slide): use "
 - without interpolation: use `
- Examples:

```
Sanswer = 42;           # An integer (or a float)
$pet = "Camel";        # string
$msg = "I love my $pet"; # string with interpolation ($pet)
$msg = "Come here,${pet}!"; # string with interpolation ($pet)
$cost = 'The price is $100'; # string without interpolation
$dst = $src;           # Assignment
$x = $y + 5;           # Expression
$cmd = `pwd`;          # Assign output of the command pwd
Note: backticks
$stat = system("ls $d"); # Numeric status code of command ls $d
Commandos
```

Syntactic Conventions (3)

- Interpolated strings will:
 - interpolate the value of every variable in the string (e.g. \$x)
 - Interpolate backslash escape sequences (e.g., \n \t \")
- Not interpolated strings will:
 - interpret \$ \ etc. as ordinary character
 - interpret \ ' to allow embedded single quotes
- Examples:
`$x = 1; $y = "xyz"; $z = 'abc';`
`$a = "a: why isn't $x better\nthan \"$y\" or \"$z\"";`
`$b = 'b: why isn't $x better\nthan \"$y\"C or \"$z\"';`

a: why isn't 1 better
than "xyz" or \$z
b: why isn't \$x better\nthan \"\$y\" or \"\$z

Comparison Operators

- Perl uses different operators for strings and numbers
 - You must specify with comparison you want!!!!
- | Operation | numeric | string |
|---------------|------------------------|------------------|
| equals | <code>==</code> | <code>eq</code> |
| not equal | <code>!=</code> | <code>ne</code> |
| less than | <code><</code> | <code>lt</code> |
| greater than | <code>></code> | <code>gt</code> |
| less or equal | <code><=</code> | <code>le</code> |
| Comparison | <code><=></code> | <code>cmp</code> |
- `$a <=> $b` is 0 if they are equal, 1 if \$a is greater, -1 if \$b is greater

Logical Operators

- Perl has two kinds of logical operators
 - C-like
 - english like
- The second kind has lower precedence
 - for use between statements
 - Hint: **always use parentheses!!!**
 - Don't confound with bit-wise operators: &, |

Operator Example

<code>&&</code>	<code>x && y</code>
<code> </code>	<code>x y</code>
<code>!</code>	<code>! x</code>
<code>and</code>	<code>x and y</code>
<code>or</code>	<code>x or y</code>
<code>not</code>	<code>not x</code>

Logical Operators (2.)

- Short circuit evaluation (like every other language)
- Example how you can use them in statements:

```
if (! open (FILE, „myFile“)) {
    die „Can't open myFile“;
}
```
- # can be replaced with
`open (FILE, „myFile“) or die „Can't open myFile“;`

Variables

- Perl supports 3 basic kinds of variables / data structures
 - **Scalars** ... Atomic value (number or string)
 - **Arrays** ... List of values, indexed by numbers
 - **Hashes** ... Group of values, indexed by strings
- Variables don't have to be declared or initialized
- If a variable is not-initialized it will have a value of 0 (or the empty string or an empty list)
- NOTE: Typos in variable names don't yield a parse error
 - `print "abc=$a\n";` instead of
`print "abc=$abc\n";`

Variables (2)

- Many scalar operations have an idea of a default source/target
 - If no argument is given, the special variable `$_` is used!
 - Advantage:
 - Often useful to write short programs
 - Disadvantage:
 - Confusing, error prone
- (The use of `$_` is similar to using 'it' in English)

Scalars

- A handful of datatypes: String, Integer, Float, Boolean,...
- Values of scalars are automatically casted and interpreted based on context (e.g., through the operator)
- Examples:

```
$x = '123';      # The string „123“ is assigned to scalar $x
$y = "123";     # The string „123“ is assigned to scalar $y
$z = 123;       # The numeric value 123 is assigned to scalar $z
$i = $x + 1;    # $x is interpreted as integer
$j = $y + $z;   # $y is interpreted as integer
$a = $x == $y;  # compare $x, $y numerically, store in $a
$b = $x eq $y;  # compare $x, $y as strings
$c = $x . $y;   # concatenation of strings $x, $y
```

Arrays (Lists)

- An Array is a sequence of *scalars*, indexed via positions (0, 1, 2, ...)
- The whole array is accessed with `@array`
- Individual elements with: `$array[index]`
- `$#array` returns the index of the last element
- Examples:

```
$a[0]="first string"; $a[1] = "2nd string"; $a[2] = 123;
```

Or

```
@a = ("first string", "2nd string", 123);
print "Index of the last element is $#a\n";
print "Number of elements is ", $#a+1, "\n";
```

Arrays (Lists) (2)

- Arrays don't have to be declared or initialized
- Arrays grow and shrink dynamically

```
$#h = 99;      # create an array with 99 elements
```
- „Missing“ elements are interpolated

```
$abc[0]= "abc"; $abc[2]= "xyz";
# Accessing $abc[1] is generally casted to "" (the empty string)
```
- Assignments to/from complete arrays possible

```
@numbers = (4,12,5,7,2,9);
($a, $b, $c, $d) = @numbers;
```

Arrays (Lists) (3)

- Arrays can be accessed element by element

```
my @nums = (23, 95, 33, 42, 17, 87);
my $sum = 0;
for (my $i = 0; $i <= $#nums; $i++) {
    $sum += $nums[$i];
}
Or
foreach my $x (@nums) {
    $sum += $x;
}
```

Arrays (Lists) (4)

- The operators `push` and `pop` work on the „right“ end of an array

```
# Value of @a
@a = (1, 3, 5);      # (1, 3, 5)
push (@a, 7);       # (1, 3, 5, 7)
$x = pop @a;        # (1, 3, 5)
```
- Other useful operations on arrays:

```
sort(@a)           # yields a sorted version of @a
reverse(@a)        # yields the reversed version of @a
shift(@a)          # like pop(@a), but on the left end
unshift(@a,$x)    # like push(@a,$x), but left end
```
- `push`, `pop`, `unshift`, `shift` can be used to implement stacks and queue

Digression: make Perl stricter

- Perl doesn't require you to declare variables => typos not easily recognized
- You can "declare" variables
`my $var=1; my @arr; my ($x,$y,$z);`
- These pre-declared variables have **local scope** (important in subroutines!!)
- Strongly recommended: at the beginning of your script write:
`use strict;`
Now Perl **requires** you to declare all variables.
- Using **my** and `use strict` makes debugging MUCH easier

Control structures

- a **semicolon** must terminate each Perl statement, e.g.:
`my $x = 1;
print "Hello";`
- **All** statements with control structures **must** be grouped by curly braces `{ }`, e.g.:
`if (my $x > 9999) {
 print "x is big'n";
}`
No single line if-statements etc. without braces!!

Selections and if

- Done using **if ... elsif ... else**
`if (boolExpr1) {
 Statements 1;
} elsif (boolExpr2) {
 Statements 2;
} ...
else {
 Statements n;
}`
- There's no **switch/case**

Selections and if (2)

- **if** can also be used as operator: the statement
`if ($x < 0) {
 print "X is negative";
}`
can be written as
`print "X is negative" if ($x < 0);`
or as
`print "X ist negative" unless ($x >= 0);`

Iteration

- **while, until, for, foreach**
`while (boolExpr) {
 statements;
}
until (boolExpr) {
 statements;
}
for (init; boolExpr; step) {
 statements;
}
foreach var (list) {
 statements;
}`

Iteration (2)

- Example: Calculate $pos = k^n$

<pre># Methode 1: while \$pow = \$i = 1; while (\$i <= \$n) { \$pow *= \$k; \$i++; }</pre>	<pre># Methode 3: foreach \$pow = 1; foreach \$i (1 .. \$n) { \$pow *= \$k; }</pre>
<pre># Methode 2: for \$pow = 1; for (\$i = 1; \$i <= \$n; \$i++) { \$pow *= \$k; }</pre>	<pre># Methode 4: Operator \$pow = \$k ** \$n;</pre>

Iteration (3)

- ❑ **foreach** uses `$_` if no variable given

```
@countdown = (10,9,8,7,6,5,4,3,2,1);
foreach (@countdown) {           # uses $_
    print;                       # uses $_
    print "\n";
}
```
- ❑ or even

```
foreach (10,9,8,7,6,5,4,3,2,1) {print; print "\n";};
```
- ❑ Or

```
foreach (10,9,8,7,6,5,4,3,2,1) {print "$_\n";};
```

Input / Output

- ❑ Files are accessed via **handles**
- ❑ The expression `<Handle>` for an input filehandle means „read the next line of this file“
e.g.: `$line = <STDIN>;`
... save the next line of standard input into variable `$line`.
- ❑ Output handles are used as first argument to `print`:
e.g.: `print REPORT "Report for $today\n";`
- ❑ ... writes a line into the file associated with handle `REPORT`

Input / Output (2)

- ❑ Example (a simple cat):

```
#!/usr/bin/perl
# Copy stdin to stdout
while ($line = <STDIN>) {
    print $line;
}
```

- ❑ Or simpler

```
while (<STDIN>) { print; }
```
- ❑ Or even

```
print <>;
```

Input / Output (3)

- ❑ Handles are associated with a file by the **open** command:

```
open(DATA, "<data");           # read from file „data“
open(RES, ">result");          # write to file „result“
open(XTRA, ">>stuff");         # append to file file „stuff“
```
- ❑ Handles can also be associated with **pipelines** to read/write from Unix commands:

```
open(DATE, "/bin/date|");      # read output from date program
open(FEED, "|more");          # send output to more program
```
- ❑ Opening a handle can fail: error handling:

```
open(DATA, "<data");           or die "Can't open data file";
```
- ❑ Handles are closed by calling **close(HANDLE)**

Input / Output (4)

- ❑ The special file handle `<>`
 - Treats command line arguments as file names
 - Opens and reads all of them
- ❑ If there are no command line arguments:
`<>` represents `<STDIN>`
- ❑ I.e., `<>` has the semantic that many Unix tools use
- ❑ Example:

```
perl -e 'print <>;' a b c
```
- ❑ Prints the contents of files `a`, `b`, and `c` to stdout

String Functions

- ❑ Remove newlines (`\n`): **chomp**
- ❑ Example:

```
chomp($host = 'hostname');
```

```
while (<STDIN>) {
    chomp;
    ....
}
```

Associative arrays (hashes)

- **Hash:** Arrays indexed by strings
- A hash is a dictionary data structure with (key, value) pairs
- Access to the whole hash is done by using `%hashName`, e.g.:

```
# key           value
%days = ( "Sun"   =>  "Sunday",
           "Mon"   =>  "Monday",
           "Tue"   =>  "Tuesday",
           "Wed"   =>  "Wednesday",
           "Thu"   =>  "Thursday",
           "Fri"   =>  "Friday",
           "Sat"   =>  "Saturday");
```

Associative arrays (hashes) (2)

- Individual elements are accessed with `$hashName{keyString}`
- Example:

```
Sdays{"Sun"}; # yields „Sunday“
Sdays{"Fri"}; # yields „Friday“
Sdays{"dog"}; # yields „“ (empty string)
Sdays{0};     # yields „“ (empty string)

# Inserting a new element:
Sdays{"dog"} = "Dog Day Afternoon";

# Replace the value for key „Sun“:
Sdays{"Sun"} = "Soonday";
```

Associative arrays (hashes) (3)

- To access the (key, value) pairs do:

```
foreach $key (keys %myHash) {
    print "{$key, $myHashes{$key}}\n";
}
```

- Or, if you just want the values without the keys:

```
foreach $val (values %myHash) {
    print "$val\n";
}
```

Associative arrays (hashes) (4)

- Example (Collecting grades for per student)
 - The input file should consist of (name, grade) pairs, separated by a space, one entry per line
 - The output should be in the form (name, list of grades), where the grades are separated by commas

```
while (<>) {
    chomp;
    ($name, $mark) = split;
    $marks{$name} .= "$mark,";
}
foreach $name (keys %marks) {
    print "$name $marks{$name}\n";
}
```

Associative arrays (hashes) (5)

- The **delete** command removes an entry (or entries) from hashes

To remove one entry:

```
delete $days{"Mon"}; # I don't like Monday
```

To remove several pairs:

```
delete $days{"Sat", "Sun"}; # no weekend
```

Or the whole hash:

```
undef %days;
```

Perl Regular Expressions

- Since perl is based around string processing, regular expressions are an important part of the language

- They can be used to

- To test whether a string matches a given pattern

```
if ($name =~ /[0-9]/){print "name contains digit\n";}
```
- In assignments to convert / replace parts of a string (e.g., to replace Mc with Mac in \$name)

```
$name =~ s/Mc/Mac/;
```

Perl Regular Expressions (2)

- A regular expression is a pattern of characters
 - The simplest pattern is an ordinary character. It matches itself
 - Patterns can be composed from other patterns
- | | |
|---------------------------|---|
| <code>ab</code> | finds combinations <code>ab</code> |
| <code>ab yz</code> | finds <code>ab</code> or <code>yz</code> |
| <code>[0123456789]</code> | finds a digit |
| <code>[0-9]</code> | shorthand for the above |
| <code>[range]</code> | every character in range |
| <code>.</code> | matches any character (except <code>\n</code>) |
| <code>^</code> | finds the start of the string |
| <code>\$</code> | finds the end of the string |
| <code>\</code> | Escape for the next character |

Perl Regular Expressions (2)

- Quantifiers:
 - `x*` 0 or more occurrences of `x`
 - `x+` 1 or more occurrences of `x`
 - `x?` 0 or 1 occurrences von `x`
 - `x{n,m}` between `n` and `m` occurrences of `x`
- Use parentheses to group patterns for quantifiers `(abc)*` 0 or more occurrences of `abc`
- Perl also knows some short cuts:
 - `\d` finds a digit, i.e., `[0-9]`
 - `\D` finds everything that isn't a digit, i.e., `[^0-9]`
 - `\w` finds „word“ characters, d.h. `[a-zA-Z_0-9]`
 - `\s` finds a whitespace, i.e., `[\t\n\r\f]`

Perl Regular Expressions (4)

- The default matching semantic is
 - match the first possible occurrence
 - then use the longest possible match
- Example: matching `/ab+/` against `abbabbb`:
 - finds `abbabbb`
 - not `abbabbb` (because `abb` is longer)
 - not `abbabbb` (because it is not the first match)

Perl Regular Expressions (5)

- How can we use them:
 - Just matching:
`m/pattern/[options]` or `/pattern/[options]`
e.g., `$string =~ m/pattern/` ... yields a boolean
 - Match with replace (substitute):
`s/pattern/replacement/[options]`
e.g., `$string =~ s/Mc/Mac/` ... replaces the **first** occurrence of `Mc` with `Mac` in string.

Some options:

- `/i` Ignore case (case-insensitive)
- `/g` global match: match (resp. replace) all occurrences
- `/m` Multi line pattern: `^,$` match start and end of line (instead of string)

Perl Regular Expressions (6) Accessing found patterns

- Use parentheses `()`:
 - `$nn` The `nn`th parentheses expression
 - `$MATCH` or `$&` The complete part of the string that matched
- Example:

```
if ($name =~ /[vV]on\s+(.*)/) {  
    print "$1 hatte adelige Vorfahren\n";  
}
```

Lists and strings

- Often we have strings with a list of elements, e.g., `"1,6,42,34"`
- How can we transform this into a real list: use `split`
 - `split(/pattern/, $string)` returns an array (list), e.g.:
`($a,$b,$c,$d) = split /,/, $string` or
`@x = split /,/, $string`
 - If we specify a list (e.g. `($a,$b,$c)`) with not enough elements, then the last element `$c` will receive the remainder (here `$c = (42,34)`)
- `join` is the reverse operation
 - `join('char', @array)` returns a string

Lists and strings (2)

□ Examples:

```
$marks = "99,67,85,48,77,84";
@listOfMarks = split /,/, $marks; # assigns (99,67,85,48,77,84) to
                                @listOfMarks

$sum = 0;
foreach $m (@listOfMarks) {
    $sum += $m;
}
$newMarks = join ":", @listOfMarks; # assigns the string
                                    "99:67:85:48:77:84" to $newMarks
```

Special Variables

- Perl defines some global special variables with information about the execution environment
- They look like
 - `$_` `!` `$@` `$#` `$$` `%` ...
- `$_` is very important
 - Default to assign results
 - Default argument for many operations
- good use: „nice, short“ programs
- bad use: „cryptic“ programs
- **use English;**

Special Variables (2)

- `$_` Default variable
- `$0` Filename of the currently running script (program)
- `$1` 1st () match of previous regular expression
- `$2` 2nd () of previous regular expression
-
- `$$` Process-Id of currently running Perl script
- `@ARGV` List of command line arguments
- `%ENV` Hash with environment variables

Special Variables (3)

- Example (a simple echo):

```
for ($i = 0; $i <= $#ARGV; $i++) {
    print "$ARGV[$i] ";
}
print "\n";
```
- or

```
foreach (@ARGV) {
    print "$_ ";
}
print "\n";
```

Function Calls

- Notation for function calls in Perl:

```
&func (arg1, arg2, ..., argn);
```

or

```
@args = (arg1, arg2, ..., argn);
&func(@args);
```
- In almost all cases one can omit the `&` operator

```
func (arg1, arg2, ..., argn);
```
- In almost all cases one can omit the parentheses:

```
func arg1, arg2, ..., argn;
```
- Parameters are received by the subroutine as a special array `@_`. Its values can be copied to local variables.

Functions (Subroutines)

- Example:

```
$result = simple($alpha, $beta, $gamma);
sub simple {
    my ($x, $y, $z) = @_;
    my ($sum, %seen);
    return $sum;
}
```
- Or: `$result = simple(@list)`
- If `return` is omitted: return value is last evaluated expression: **don't do this!**
- Passing arrays and hashes to subroutines is tricky (need references)

Make your own functions

□ Add two values

```
#!/usr/bin/perl
use strict;
sub add($$){
    my ($one, $two) = @_;
    return( $one + $two);
}
# more syntax checking
# two scalar parameters
# read parameters
# return results
```

□ Length of an array

```
#!/usr/bin/perl
use strict;
sub arrayLength(@){
    my ( @array ) = @_;
    return( 1 + $#array );
}
# why 1+ ?
```

File test operators

- Perl has a number of operators to test file status
- Similar to **test** command in Unix
- **-r, -w, -x** test whether a file is readable, writeable, executable respectively
- Example:

```
-r "dataFile" && open DATA, "<dataFile";
# or with an if statement:
if ( -r "dataFile" ) {
    open DATA, "<dataFile";
}
```

Perl Syntax: Prefixes

Prefix	Type	Example	Description
\$	scalar	\$count	Variables with atomic value
@	array	@counts	list of values, indexed by integers
%	hash	%marks	(key, value) pairs with arbitrary scalar as key
&	subroutine	&doIt	Calls (or declares) a subroutine
<i>none</i>	handle	STDIN	File handle (used to read/write files)
#	comment	# comment	remainder of line is comment

□ Other constructs:

```
<HANDLE> read line from HANDLE
my declare a variable (scalar, array or hash)
local idem.
```

Literature

- For starters
 - Programming Perl
Larry Wall, Tom Christiansen, Jon Orwant
O'Reilly & Associates, 2000, ISBN:0596000278
 - *This is the ultimate reference!*
 - Learning Perl
Randal L. Schwartz, Tom Christiansen
O'Reilly & Associates, 1997; ISBN: 1565922840
 - A Little Book on Perl
Robert W. Sebesta
Prentice Hall, 2000; ISBN: 0139279555



Advanced Literature

□ Advanced

- Perl Cookbook
Tom Christiansen, Nathan Torkington, Larry Wall
O'Reilly & Associates, 1998; ISBN: 1565922433
 - Again, best of its breed.
- Mastering Algorithms With Perl
Jon Orwant, Jarkko Hietaniemi, John MacDonald,
John Orwant
O'Reilly & Associates, 1999; ISBN: 1565923987
- www.perl.com
Online information about Perl

Electronic documentation

- Offline documentation: **perldoc**
 - **\$ perldoc perl** (other sections: perlintro, prelr, perldsc; e.g. **perldoc perre**)
 - **\$ perldoc -f FUNCTION** documentation for FUNCTION
 - **\$ perldoc -q SEARCHTERM** ... look in the FAQ for SEARCHTERM
- Online: <http://perldoc.perl.org>
- Additional libraries: <http://www.cpan.org>